

AQHA

Show # 2
AQHA # 912170

VRH RANCH COW WORK

Date:	2/28/25
Show:	AZURHA Spectacular
Class:	OPEN
Judge:	Dublin

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	PENALTIES	MANEUVER SCORES										PENALTY TOTAL	SCORE	Off Pattern			
		BOXING	RATING	FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.				EYE APPEAL	2 POINT	3 POINT
		2	3	4	5	7	8	7	8	1	6	9					
1 723					L.L.A.												
		-1/2	-1	-1/2	-1/2			-1/2	-1/2	-1	0	-1/2					
					103 1/2												
2 445					C												
		0	0	+1/2	0			+1	+1	+1/2	+1	0					
					101 1/2												
3 715																	
		+1	+1/2	+1	+1/2			+1/2	+1/2	+1	+1/2	+1/2					
					75												
4 179																	
		0	0	0	-1/2			+1/2	+1/2	+1/2	0	+1/2					
					109 1/2												
5 140																	
		0	0	+1/2	-1/2			-1	-1	0	-1/2	0					
					70												
6 703																	
		0	0	0	+1/2			0	-1	0	-1/2	0					
					70 1/2												
7 211																	
		0	0	-1/2	+1/2			0	0	0	0	0					
					70												
8 218																	
		-1/2	-1/2	-1/2	-1			-1/2	-1/2	-1/2	-1/2	0					
					67 1/2												

Judge's Signature: *Dublin*

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WO	Entry #	MANEUVER SCORES											PENALTIES			Penalty Total	Score	Off Pattern					
		BOXING	RATING	FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	2 POINT	3 POINT	5 POINT								
		2	3	4	5	7	8	7	8	1	6	9											
9	308				C														1	71 1/2			
		0	0	+1/2	0			+1/2	+1/2	+1/2	+1/2	0											
10	795																			75			
		+1	0	+1/2	0			+1	+1	+1/2	+1/2	+1/2											
11	312				C															1	67		
		0	0	0	+1/2			-1	-1	-1/2	0	0											
12	704				A															3	63		
		0	-1	-1/2	0			-1/2	-1	-1	0	0	A										
13	178				C																6	61	
		0	-1/2	0	+1/2			-1/2	-1/2	-1/2	0	-1/2											
14	701				A			(OP)	(OP)											(OPx2)	3	60 1/2	
		0	-1	0	-1/2	0	+1/2	-1/2	-1/2	-1	0	-1	A										
15	1018				C																	11	50
		-1/2	-1	-1/2	-1/2			-1/2	-1/2	-1	0	-1	B										
16	440																					3	60 1/2
		+1/2	+1/2	+1/2	0			-1/2	-1	0	-1/2	0											

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		BOXING	RATING	FENCE TURNS		CIRCLING		ROPING		TRACK & RATE	STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL	2 POINT				3 POINT	5 POINT
17 360		0	-1	0	0	-1/2	0	-1/2	-1/2	-1/2	0	-1/2						2	62 1/2	OPX
18 734		0	-1/2	0	0			+1	+1	0	0	0						1	70 1/2	
19 824		+1	0	-1	+1	0	+1/2	-1/2	-1/2	+1/2	+1/2	0			H			3	60 1/2	OPX
20 347		0	0	-1/2	0			0	-1/2	0	0	0						2	65	
21 722		0	-1	0	0			-1/2	-1/2	-1	0	0			A.A			2	65	
22 708		0	0	-1/2	0			-1/2	-1/2	-1/2	-1/2	0						2	60	OP
23 733		0	0	-1/2	0			+1	+1	0	+1/2	0							72	
24 732		0	-1/2	0	-1			-1/2	-1/2	-1/2	0	0			B			2	59	

Judge's Signature: _____

Dublin

AQHA

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AQHA # 912170

VRH RANCH COW WORK

Date:	2/28/25
Show:	AZURHA Spectacular
Class:	Amateur / Advanced
Judge:	Dublin

1 point

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	BOXING		RATING		FENCE TURNS		CIRCLING		ROPING		TRACK & RATE	STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFF.	EYE APPEAL				
					L	R	L	R											
	TIE-BREAKER	2	3	4	5	7	8	7	8	1	6	9							
1	720	Penalty	A, A		C	C													
	MANEUVER SCORE	-1	0	+1/2	-1/2				0	-1/2	-1	0	-1/2					3	64
2	707	Penalty			C, E	L, L, A		P											
	MANEUVER SCORE	0	-1/2	-1/2	-1/2	0	-1/2				-1/2	0	0					10	61 1/2
3	845	Penalty																	
	MANEUVER SCORE	0	-1	-1/2	-1/2				0	0	-1/2	0	0	A				2	65 1/2
4	281	Penalty					P	P											
	MANEUVER SCORE	0	0	0	+1/2	-1/2	-1/2				-1/2	0	0					2	67
5	710	Penalty			T, L								P						
	MANEUVER SCORE	0	-1	-1/2	-1/2	-1/2	0				-1/2	0	0	B, A				7	60
6	729	Penalty																	
	MANEUVER SCORE	0	0	+1/2	0	0	0				0	0	0						70 1/2
7	217	Penalty																	
	MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1	+1				+1/2	0	0						74
8	267	Penalty				L													
	MANEUVER SCORE	0	0	0	-1	0	0				0	0	0			H		4	65

Judge's Signature: _____

Dublin

68

AQHA

Show # 2
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Show:	AZURHA Spectacular
Class:	Amateur / Advanced
Judge:	Dublin

1 point

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3 points

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5 points

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- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
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		BOXING	RATING	FENCE TURNS		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFE.	EYE APPEAL	2 POINT	3 POINT	5 POINT			
				L	R	L	R	TRACK & RATE	STOP & HOLD									
TIE-BREAKER		2	3	4	5	7	8	7	8	1	6	9						
9	270																	
10	791	0	+1/2	0	+1/2	+1	+1/2			+1/2	+1/2	0						

Judge's Signature: Dublin

WSVRHA
Western States Versatility
Ranch Horse Association



Revised 12/22

**RANCH COW
WORK**

INTERMEDIATE

2 1/2 minutes when the gate closes,
45 Second warning, Do not have to
work the full time

AZVRHA Spectacular

Show #2

Judge Dublin

Date 2/28/25

1 POINT PENALTY

- A. Loss of working Advantage
- P. Working out of position
- S. Slipping Rein
- T. Cow and/or Horse stopping before the mid marker

3 POINT PENALTY

- E. Exhausting or overworking
- K. Knock down cow w/out working advantage
- L. Losing a cow while boxing

MAJOR PENALTY - "OP":

- Cannot place above others who complete pattern correctly
- A. Turn Tail
- E. Repeated blatant disobedience
- F. Turning the cow on the fence
- H. Use of two hands (except in the snaffle bit or hackamore)
- J. Schooling before cow work begins
- L. Allowing cow to cross center line during boxing of opposite end
- K. Schooling between cows, if new cow awarded
- M. More than one finger between split reins or any fingers between romal reins (except two rein)
- N. Failure to attempt any part of the class

DO (score -0-)

- A. Inhumane Treatment
- B. Lameness
- G. Illegal Equipment
- H. Leave area before pattern complete
- N. Improper Western Attire
- D. Disrespect or misconduct
- F. Fall of horse/rider

5 POINT PENALTY

- B. Hitting or spurring in front of the cinch
- C. Any blatant disobedience
- E. Use of either hand to instill fear or praise

NOTE: The Judge may blow the whistle at any time to end the work, a score of -0- will be given if the work is not complete
70 Points +/- Maneuver Total less Penalty Points = Total Score
Judges Score (Content): +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Needs Improvement, -1 Poor, -1 1/2 Very Poor

W/O	Back #		RUN CONTENT									Penalty Total	Score	OP		
			Box	Drive	Box	Drive	Roping			Degree of Difficulty	Eye Appeal				Courage	
			Box (Position & Control)	Run and Rate	Box (position & control)	Run and rate	Track Cow & Stop	Rope Handling								
		Tie Breaker →														
1	170	Penalty													1st	
		Content	-1/2	0	-1	0	-1	0	-1/2	0	-1/2					66/6
2	730	Penalty														
		Content	+1	+1/2	+1	+1/2	-1/2	0	+1/2	0	0					73
		Penalty														
		Content														
		Penalty														
		Content														
		Penalty														
		Content														
		Penalty														
		Content														
		Penalty														
		Content														
		Penalty														
		Content														

Judges Signature: _____

Dublin

AQHA

VRH LTD COW WORK

Show # 2
AQHA # 912170

Date:	2/28/25
Show:	AZVRHA Spectacular
Class:	Limited Amateur
Judge:	Dublin

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

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- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

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WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT					
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TIE-BREAKER		2	3	4	5	1	6	8	7							
1	188	MANEUVER SCORE	+1	+1	+1/2	+1	+1	+1/2	+1/2	+1/2					76	
		PENALTY														
2	782	MANEUVER SCORE	0	0	0	0	0	0	0	0				70		
		PENALTY														
3	177	MANEUVER SCORE	0	-1	-1/2	0	-1/2	0	0	-1/2				1	68 1/2	
		PENALTY														
4	781	MANEUVER SCORE	0	-1	-1 1/2	-1/2	-1	-1	-1/2	0				OP	63 1/2	
		PENALTY												L		
5	717	MANEUVER SCORE	1/2	0	-1 1/2	-1 1/2	-1/2	0	0	0				OP	67	
		PENALTY												L		
6	356	MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	0	0					71 1/2	
		PENALTY														
7	700	MANEUVER SCORE	0	0	0	0	-1/2	0	0	0				1	68 1/2	
		PENALTY														
8	747	MANEUVER SCORE	+1/2	0	-1/2	-1/2	0	0	0	0					69 1/2	
		PENALTY														

Judge's Signature: Dublin

AQHA

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Class:	Limited Amateur
Judge:	Dublin

VRH LTD COW WORK

1 point

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- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	MANEUVER SCORES										PENALTIES		Penalty Total	Score	Off Pattern
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT					
TIE-BREAKER																
		2	3	4	5	1	6	8	7							
9	724	0	+1/2	-1/2	+1/2	+1/2	0	0	0						71	
10	180	0	0	0	-1/2	0	0	0	0						69 1/2	
11	711	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2						73 1/2	
12	787	+1/2	+1	+1/2	+1	+1	+1	+1/2	+1/2						76	
13	174	0	0	0	+1/2	+1/2	+1/2	-1/2	0						71	
14	314	+1/2	0	+1/2	0	+1/2	+1/2	0	0						72	
15	730	+1/2	+1/2	+1	+1	+1/2	+1	0	+1/2						75	
16	104	0	0	0	0	0	0	0	0						70	

Judge's Signature: _____

Dublin

AQHA

Show # 2
AQHA # 912170

VRH ROOKIE COW WORK

Date:	2/28/25
Show:	AZURHA Spectacular
Class:	Rookie - Novice
Judge:	Dublin

1 point

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER SCORES					PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT				
		1	2	4	3								
	TIE-BREAKER												
1	111	-1/2	0	0	-1/2	-1/2						68 1/2	
2	353	+1/2	+1/2	0	+1/2	0		L			3	70 1/2	
3	297	0	0	-1/2	-1/2	0						69	
4	720	+1/2	+1/2	0	0	+1/2						71 1/2	
5	654	-1	0	-1/2	-1/2	0						68	
6	303	-1/2	0	-1/2	-1/2	0						68 1/2	
7	714	0	0	0	0	0						70	
8	104	-1/2	0	0	0	-1/2		L			3	60	

Judge's Signature: _____

Dublin

AQHA

Show # 2
AQHA # 912170

Date:	2/28/25
Show:	AZURIA Spectacular
Class:	Rookie - Novice
Judge:	Dublin

VRH ROOKIE COW WORK

1 point

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER SCORES					PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT				
		TIE-BREAKER	1	2	4	3							
9	132	+1/2	0	0	0	+1/2						71	
10	346	+1/2	+1/2	0	0	+1/2						71 1/2	
11	725	+1/2	+1/2	0	0	0						71	

Judge's Signature: Dublin



Show # 2
AQHA # 912170

Date:	2/28/25
Show:	AZURMA Spectacular
Class:	Youth - Fence
Judge:	Dublin

VRH RANCH COW WORK

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES											PENALTIES			Penalty Total	Score	Off Pattern				
		BOXING		RATING		FENCE TURNS		CIRCLING		ROPING		TRACK & RATE	STOP & HOLD	POSITION & CONTROL	DEGREE OF DEF.				EYE APPEAL	2 POINT	3 POINT	5 POINT
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	
1	313																					
	PENALTY																					
	MANEUVER SCORE	0	+1/2	+1/2	+1/2	-1/2	-1/2					0	+1/2	0								
	PENALTY																					
	MANEUVER SCORE																					
	PENALTY																					
	MANEUVER SCORE																					
	PENALTY																					
	MANEUVER SCORE																					
	PENALTY																					
	MANEUVER SCORE																					

Judge's Signature:

AQHA

Show # 2
AQHA # 912170

Date:	2/28/25
Show:	AzVRMA Spectacular
Class:	Limited Youth - BDBD
Judge:	Dublin

VRH LTD COW WORK

1 point

- A - Loss of working advantage
- D - Failure to drive cow past middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- L - While boxing the cow at the opposite end, if the rider loses control and allows the cow to cross the center line, the judge will whistle the end of the run
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

For more information on how classes are judged visit www.aqhuniversity.com

WO	Entry #	MANEUVER SCORES								PENALTIES		Penalty Total	Score	Off Pattern	
		Boxing	Drive (Run & Rate)	Boxing	Drive (Run & Rate)	Position & Control	Degree of Difficulty	Eye Appeal	Courage	3 POINT	5 POINT				
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
TIE-BREAKER		2	3	4	5	1	1	8	7						
1	200	0	+1/2	-1/2	0	0	+1/2	0	0					70 1/2	
2	202	-1/2	-1/2	0	0	0	+1/2	0	0					69 1/2	

Judge's Signature: Dublin

AQHA

Show # 2

AQHA # 912170

VRH ROOKIE COW WORK

Date:	2/28/25
Show:	AZURHA Spectacular
Class:	Youth - Boxing only
Judge:	Dublin

1 point

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 points

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 points

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

PENALTIES

COMMENTS

Penalty Total

Score

Off Pattern

WO	Entry #	MANEUVER SCORES					PENALTIES			COMMENTS	Penalty Total	Score	Off Pattern
		Position & Control	Degree of Difficulty	Eye Appeal	Courage	Time Worked	1 POINT	3 POINT	5 POINT				
TIE-BREAKER													
		1	2	4	3								
1	2915	-1	0	0	0	-1		L			3	65	

Judge's Signature: Dublin