

AQHA

VRH RANCH TRAIL

Show # 2

AQHA # 912170

Date:	2/28/25
Show:	AZURIA Spectacular
Class:	OPEW
Judge:	Alderman

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Drag	Lope	trot	Logs	Sidewalk	Lope	Gate	chute	Back					
9	719	MANEUVER SCORE	+1/2	+1/2	-1/2	+1/2	+1/2	-1/2	+1/2	+1/2	0	+1		72	
		PENALTY													
10	720	MANEUVER SCORE	+1/2	-1/2	-1	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1		4	60 1/2
		PENALTY		3	1										
11	723	MANEUVER SCORE	0	-1	-1	0	-1	-1	+1/2	0	0	+1		11	50 1/2
		PENALTY		3	11		11	31							
12	187	MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1		1	73 1/2
		PENALTY			1										
13	722	MANEUVER SCORE	+1/2	-1	-1/2	+1/2	-1/2	-1	+1/2	-1/2	0	+1		7	62
		PENALTY		3	1			3							
14	179	MANEUVER SCORE	+1/2	-1	0	0	+1/2	-1	+1/2	+1/2	+1	+1		9	63
		PENALTY		31		1		13							
15	708	MANEUVER SCORE	-1 1/2	-1	-1 1/2	0	0	-1	0	0	-1/2	+1		18	47 1/2
		PENALTY	33	31	31			3			1				
16	446	MANEUVER SCORE	+1/2	-1	0	+1/2	+1/2	+1	+1	+1/2	+1	+1		4	71
		PENALTY		3	1										

Judge's Signature: *[Signature]*

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Show:	AZURRA Spectacular
Class:	OPEN
Judge:	Alderman

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- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

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- lameness
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- willful abuse
- leaving working area before pattern is complete
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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #		MANEUVER DESCRIPTION										Natural/Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
TIE-BREAKER		Drag	Lope	trot	Log/s	Sidewalk	Lope	Gate	chute	Back						
17	178	Penalty	3			1	1									
		Maneuver Score	+1/2	-1	0	+1/2	0	0	+1/2	+1/2	0	+1	0	66		
18	342	Penalty		1	1	1	1									
		Maneuver Score	+1/2	-1	-1	-1	-1	0	0	0	-1/2	+1	4	63		
19	679	Penalty						3								
		Maneuver Score	+1/2	+1/2	0	+1/2	+1/2	-1	+1/2	+1/2	+1/2	+1	3	70 1/2		
20	706	Penalty			1	1										
		Maneuver Score	0	+1	0	0	+1/2	+1/2	+1/2	+1/2	0	+1	2	72		
21	705	Penalty				1										
		Maneuver Score	+1/2	+1/2	+1/2	0	+1/2	-1/2	+1/2	+1/2	+1/2	+1	1	73		
22	118	Penalty			3											
		Maneuver Score	+1/2	0	-1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	3	70 1/2		
23	736	Penalty														
		Maneuver Score	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1		75		
24	737	Penalty			3			1								
		Maneuver Score	+1/2	-1	+1/2	+1/2	0	-1/2	+1/2	+1/2	-1/2	+1	4	67 1/2		

Judge's Signature: *[Signature]*

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Class:	OPEN
Judge:	Alderman

- 1 point**
- over-bridled (per maneuver)
 - out of frame (per maneuver)
 - each hit, bite or stepping on a log, cone plant or any component of the obstacle
 - break of gait at walk or trot for 2 strides or less
 - both front or hind feet in a single-stride slot or space at a walk or trot
 - skipping over or falling to step into required space
 - split pole in lope-over
 - incorrect number of strides, if specified
 - 1 to 2 steps on mount/dismount or ground tie except shifting to balance
 - wrong lead or out of lead for 2 strides or less

- 3 points**
- break of gait at walk or trot for more than 2 strides
 - break of gait at lope, except when correcting an incorrect lead
 - wrong lead or out of lead for more than 2 strides
 - draped reins (per maneuver)
 - 3 to 4 steps on mount/dismount or ground tie
 - trotting for more than 3 strides in lope departures or exiting a rollback
 - knocking over or severely disturbing an obstacle
 - stepping out of or falling off an obstacle with 1 foot
 - missing or evading a part of log/obstacle with 1 foot

- 5 points**
- spurring in front of cinch
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
 - use of either hand to instill fear/praise
 - stepping out of or falling off an obstacle with more than 1 foot
 - dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - letting go of gate
 - 5 or more steps on mount/ dismount or ground tie
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- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
 - incomplete maneuver
 - 3rd refusal
 - repeated blatant disobedience
 - failure to dally and remain dalled during the drag
 - use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
 - failure to open and shut gate, or failure to complete gate

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- lameness
 - disrespect or misconduct
 - illegal equipment
 - willful abuse
 - leaving working area before pattern is complete
 - improper western attire
 - fall of horse/rider

TB 913479

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WO Entry #	MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern			
	TIE-BREAKER	Drag	Lope	trot	Log	Sidewalk	Lope	Gate	chute	Back							
1 146																	
	MANEUVER SCORE	0	-1/2	-1/2	0	-1/2	0	0	0	0	0	+1	1	68 1/2			
2 965																	
	MANEUVER SCORE	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1		74			
3 445																	
	MANEUVER SCORE	+1	+1/2	+1	+1	+1	0	+1/2	+1/2	+1	+1			77 1/2			
4 704																	
	MANEUVER SCORE	+1/2	-1/2	0	0	0	0	+1/2	+1/2	+1/2	+1		6	66 1/2			
5 703																	
	MANEUVER SCORE	0	-1	0	+1/2	0	-1/2	+1/2	0	0	+1		3	67 1/2			
6 762																	
	MANEUVER SCORE	0	-1	0	0	+1/2	-1/2	+1/2	+1/2	-1/2	+1		4	67 1/2			
7 105																	
	MANEUVER SCORE	+1/2	-1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1		3	70 1/2			
8 314																	
	MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	-1/2	+1		73			

Judge's Signature: *Matt Alderman*

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TIE-BREAKER	Drag	Lope	trot	Logs	Sidewalk	Lope	Gate	chute	Back					
25 218														
	PENALTY													
	MANEUVER SCORE	+1/2	0	+1	+1/2	+1/2	-1	+1/2	+1/2	+1	+1	3	71 1/2	
26 308														
	PENALTY													
	MANEUVER SCORE	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1		74 1/2	
27 134														
	PENALTY				1									
	MANEUVER SCORE	+1	+1	+1/2	0	+1	+1	+1/2	+1/2	+1/2	+1	1	76	
28 347														
	PENALTY		1	1										
	MANEUVER SCORE	+1	0	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1	5	69	
29 115														
	PENALTY		1											
	MANEUVER SCORE	+1	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	2	73	
30 195														
	PENALTY			1										
	MANEUVER SCORE	+1	-1/2	0	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1	5	68	
31 133														
	PENALTY			1										
	MANEUVER SCORE	+1/2	0	+1	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1	5	69 1/2	
32														
	PENALTY													
	MANEUVER SCORE													

Judge's Signature: _____

[Handwritten Signature]

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WO	Entry #	TIE-BREAKER MANEUVER DESCRIPTION	MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
			Drag	Lope	trot	Logs	Sidewalk	Lope	Gate	chute	Back						
1	117	PENALTY		1	1		1	3									
		MANEUVER SCORE	0	0	0	+1/2	-1/2	-1	+1/2	0	+1/2	0	+1/2	+1	6	65	
			67 63														
2	314	PENALTY															
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1			76	
			72 73 74														
3	706	PENALTY		1	1												
		MANEUVER SCORE	+1/2	0	0	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1		2	72 1/2	
			-1														
4	782	PENALTY						3									
		MANEUVER SCORE	0	0	0	0	0	-1/2	0	0	-1/2	0	+1		3	67	
5	781	PENALTY		3	11												
		MANEUVER SCORE	0	-1	-1	0	-1/2	-1/2	0	-1	0	0	+1		5	62	
			63 61														
6	741	PENALTY	1	15	15			3		1							
		MANEUVER SCORE	-1/2	-1	-1	0	0	-1/2	0	-1/2	0	0	+1		18	49 1/2	
			50														
7	356	PENALTY		1													
		MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1		1	73 1/2	
			70 71 72														
8	180	PENALTY		1	1												
		MANEUVER SCORE	+1/2	-1/2	0	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1		2	71	
			68 69 70														

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TIE-BREAKER	Drag	Lope	trot	Log	Sidewalk	Lope	Gate	chute	Back					
9 187											3			
	MANEUVER SCORE	+1/2	+1	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1	3	72	
		72		73		70								
10 341			1	1										
	MANEUVER SCORE	+1/2	-1/2	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1	2	72 1/2	
		68		70		71								
11 711			1	1							1			
	MANEUVER SCORE	+1/2	-1/2	-1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	3	70	
		69		68		68								
12 724			1	1	1	1	1							
	MANEUVER SCORE	0	-1	0	0	-1/2	-1	+1/2	0	+1/2	+1	5	64 1/2	
		67		63										
13 188				1						1				
	MANEUVER SCORE	0	-1/2	0	0	+1/2	0	+1/2	0	+1/2	+1	2	70	
		69												
14 734			3	3										
	MANEUVER SCORE	+1/2	-1/2	-1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	6	68	
		67		64		66								
15 177			3	11										
	MANEUVER SCORE	+1	-1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	5	69	
		67												
16 180				1111		5	3			1				
	MANEUVER SCORE	-1/2	-1/2	-1	-1/2	-1	-1	-1/2	0	0	+1	13	53	
		64		53		52								

Judge's Signature: _____

[Handwritten Signature]

AQHA

VRH RANCH TRAIL

Show # 2

AQHA # 912170

Date:	2/28/25
Show:	AZURIA Spectacular
Class:	Limited Amateur
Judge:	Alderman

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

TIE-BREAKER		Drag	Lope	trot	Logs	Sidewalk	Lope	Gate	chute	Back	Natural/Ranch Horse Appearance	Penalty Total	Score	Off Pattern
17	176		1	1		3								
		MANEUVER SCORE	+1	-1/2	-1/2	0	-1	0	+1/2	+1/2	0	+1	5	66
18	730		1	1			1							
		MANEUVER SCORE	+1/2	0	0	+1	+1/2	0	+1	+1/2	+1	+1	3	72 1/2
		MANEUVER SCORE												
		MANEUVER SCORE												
		MANEUVER SCORE												
		MANEUVER SCORE												
		MANEUVER SCORE												
		MANEUVER SCORE												
		MANEUVER SCORE												
		MANEUVER SCORE												
		MANEUVER SCORE												

Judge's Signature: 

AQHA

VRH RANCH TRAIL

Show # 2
AQHA # 912170

Date:	2/28/25
Show:	Azurra Spectacular
Class:	Amateur - Advanced
Judge:	Alderman

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
TIE-BREAKER	Drag	Lope	trot	Log	Sidewalk	Lope	Gate	chute	Back					
9 217		31						1						
	MANEUVER SCORE	+1/2	-1	0	+1/2	-1/2	0	+1/2	0	0	+1	5	66	
10 775		1												
	MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1	1	72 1/2	
11 776 790			1											
	MANEUVER SCORE	-1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	-1		+1	4	69	
12 777				1			3							
	MANEUVER SCORE	+1/2	0	-1/2	0	0	-1	0	0	0	+1	4	66	
13 680														
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1/2	+1		76 1/2	
14 679			1											
	MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1		74	
15 767			1											
	MANEUVER SCORE	+1/2	+1/2	0	+1	+1/2	-1/2	+1/2	+1/2	+1/2	+1		73 1/2	
16 270		31	1				3							
	MANEUVER SCORE	0	-1/2	-1/2	0	-1/2	-1/2	0	0	0	+1	8	59	

Judge's Signature: *[Signature]*

AQHA

VRH RANCH TRAIL

Show # 2

AQHA # 912170

Date:	2/28/25
Show:	AZURHA Spectacular
Class:	Amateur - Advanced
Judge:	Alderman

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, +1/2 Poor, 0 Correct, +1 1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION	Drag	Lope	trot	Logs	Sidewalk	Lope Gate	chute	Back	Natural/Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	710		3	1			3				7	63 1/2	
	PENALTY												
	MANEUVER SCORE	+1/2	-1	0	+1/2	-1/2	-1	0	+1/2	+1/2	+1		
2	281		1		3	3					7	65	
	PENALTY												
	MANEUVER SCORE	+1	0	+1/2	-1	-1	0	+1/2	+1/2	+1/2	+1		
3	1190			1							1	72 1/2	
	PENALTY												
	MANEUVER SCORE	+1/2	+1/2	-1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1		
4	267		3	5			3				13	51	1
	PENALTY												
	MANEUVER SCORE	-1	-1	-1	0	-1/2	-1/2	0	-1/2	-1/2	+1		
5	720											75	
	PENALTY												
	MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1		
6	787		3	1							4	68	
	PENALTY												
	MANEUVER SCORE	0	-1	-1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1		
7	729				1	1					2	73	
	PENALTY												
	MANEUVER SCORE	+1/2	+1/2	+1	0	0	+1/2	+1/2	+1/2	+1/2	+1		
8	681											73 1/2	
	PENALTY												
	MANEUVER SCORE	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	0	+1		

Judge's Signature: Mick Alderman

AQHA

VRH RANCH TRAIL

Show # 2
AQHA # 912170

Date:	2/28/25
Show:	Azurra Spectacular
Class:	Am - Advanced
Judge:	Alderman

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION	Drag	Lope	trot	Log	Sidewalk	Lope	Gate	chute	Back	Natural/Ranch Horse Appearance	Penalty Total	Score	Off Pattern
17	705	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1	1	73 1/2	
18	845	+1/2	-1	-1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1	5	67	
19														
20														
21														
22														
23														
24														

Judge's Signature: _____

[Handwritten Signature]

Rookie/Youth

AQHA

VRH RANCH TRAIL

Show # 2
AQHA # 9/2170

Date:	2/28/25
Show:	AZURHA Spectacular
Class:	Rookie Novice
Judge:	Adeeman

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
-1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	Fig. 8	Lope	trot	Logs	Sidewalk	Lope	Gate	Shute	Back	Natural/Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	348	MANEUVER SCORE	0	+1/2	0	+1/2	0	OP -1/2	OP -1/2	0	-1/2	+1	5	63 1/2	2
2	377	MANEUVER SCORE	+1/2	+1/2	-1	+1/2	0	-1/2	0	0	-1	+1	8	62	
3	363	MANEUVER SCORE	0	+1/2	0	+1/2	+1/2	0	+1/2	0	+1/2	+1	7	7 1/2	
4	111	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1	3	7 1/2	
5	104	MANEUVER SCORE	OP -1/2	5 -1/2	5 -1/2	0	0	+1/2	+1/2	0	+1/2	+1	10	58	1
6	654	MANEUVER SCORE	0	-1	-1	+1/2	+1/2	-1	0	-1/2	-1/2	+1	9	59	
7	714	MANEUVER SCORE	0	-1/2	-1/2	0	-1	OP -1/2	0	0	0	+1	10	58 1/2	
8	726	MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	3	72	

Judge's Signature: *Matt Adeeman*

colbie / Youth

AQHA

VRH RANCH TRAIL

Show # 2
AQHA # 912170

Date:	2/28/25
Show:	ABURHA Spectacular
Class:	Rookie Novice
Judge:	Abelman

- 1 point**
- over-bridled (per maneuver)
 - out of frame (per maneuver)
 - each hit, bite or stepping on a log, cone plant or any component of the obstacle
 - break of gait at walk or trot for 2 strides or less
 - both front or hind feet in a single-stride slot or space at a walk or trot
 - skipping over or failing to step into required space
 - split pole in lope-over
 - incorrect number of strides, if specified
 - 1 to 2 steps on mount/dismount or ground tie except shifting to balance
 - wrong lead or out of lead for 2 strides or less
- 3 points**
- break of gait at walk or trot for more than 2 strides
 - break of gait at lope, except when correcting an incorrect lead
 - wrong lead or out of lead for more than 2 strides
 - draped reins (per maneuver)
 - 3 to 4 steps on mount/dismount or ground tie
 - trotting for more than 3 strides in lope departures or exiting a rollback
 - knocking over or severely disturbing an obstacle
 - stepping out of or falling off an obstacle with 1 foot
 - missing or evading a part of log/obstacle with 1 foot
- 5 points**
- spurring in front of cinch
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
 - use of either hand to instill fear/praise
 - stepping out of or falling off an obstacle with more than 1 foot
 - dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - letting go of gate
 - 5 or more steps on mount/ dismount or ground tie
 - missing or evading a part of log/obstacle with more than 1 foot
- Off Pattern (OP)** - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
 - incomplete maneuver
 - 3rd refusal
 - repeated blatant disobedience
 - failure to dally and remain dalled during the drag
 - use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
 - failure to open and shut gate, or failure to complete gate
- Disqualified - 0 Score**
- lameness
 - disrespect or misconduct
 - illegal equipment
 - willful abuse
 - leaving working area before pattern is complete
 - improper western attire
 - fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	Log	Trot	Logs	Sidewalk	Lope	Gate	Chute	Back	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
9	1553	MANEUVER SCORE	+1/2	-1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1	1	72 1/2	
10	297	MANEUVER SCORE	0	+1/2	0	+1/2	0	-1/2	0	0	0	+1	4	67 1/2
11	348	MANEUVER SCORE	+1/2	-1/2	-1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1	6	66 1/2
12	132	MANEUVER SCORE	+1/2	-1/2	-1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1	4	68 1/2
13	344	MANEUVER SCORE	-1/2	-1/2	-1/2	0	-1	-1/2	-1	0	-1	+1	9	53 1/2
14	725	MANEUVER SCORE	0	-1	-1	-1 1/2	-1	-1	0	-1/2	-1/2	+1	15	49 1/2
15		MANEUVER SCORE												

Judge's Signature: *Abelman*

askie / Naath

AQHA

VRH RANCH TRAIL

Show # 2
AQHA # 912170

Date:	2/28/25
Show:	AZURHA Spectacular
Class:	Youth
Judge:	Abdeeman

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
+1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1 Good, +1/2 Very Good, +1 1/2 Excellent

WO	Entry #	TIE-BREAKER	MANEUVER DESCRIPTION	Penalty	Log	Sidewalk	Gate	Chute	Back	Natural Ranch Horse Appearance	Penalty Total	Score	Off-Pattern
1	739	MANEUVER SCORE	0	-1	-1	0	-1	0	0	+1	15	52	1
2	280	MANEUVER SCORE	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1	+1	4	57	3
3	343	MANEUVER SCORE	+1/2	-1	-1/2	0	0	+1/2	0	+1	7	62 1/2	
4	738	MANEUVER SCORE	+1/2	+1/2	0	0	0	+1/2	+1/2	+1	4	68	
5	705	MANEUVER SCORE	+1/2	-1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	3	72	
6		MANEUVER SCORE											
7		MANEUVER SCORE											
8		MANEUVER SCORE											

Judge's Signature: *Abdeeman*

ad:re / Youth

AQHA

VRH RANCH TRAIL

Show # 2
AQHA # 912170

Date:	2/28/25
Show:	AQHA Spectacular
Class:	Limited Youth
Judge:	Adeiman

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1 2 Good +1 Very Good +1 1/2 Excellent

WO Entry #	TIE-BREAKER MANEUVER DESCRIPTION	Fig. 8	Lope	Trot	Logs	Sidewalk	Lope	Gate	Chute	Back	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	706	1/2	1/2	1/2	1/2	1/2	1	1/2	1/2	1/2	1	1	75	
2	202	0	13	1	0	113	0	0	0	0	1	10	58	
3	295	0	0	0	1/2	1/2	1/2	1/2	0	1/2	1	1	72 1/2	

Judge's Signature: *[Signature]*

W/T

AQHA

VRH RANCH TRAIL

Show # 2

AQHA # 912170

Date:	2/28/25
Show:	Azurua Spectacular
Class:	Walk/Trot
Judge:	Adeeman

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #

TIE-BREAKER		MANEUVER DESCRIPTION								Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Trot	T. Box	Walk	Bridge	Trot	Gate	E. trot	Back				
1	712		1										
		MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	1	73 1/2
		MANEUVER SCORE											
		MANEUVER SCORE											
		MANEUVER SCORE											
		MANEUVER SCORE											
		MANEUVER SCORE											
		MANEUVER SCORE											

Judge's Signature: *Mike O'Neil*